# MUHAMMAD MUSTAJAB ALI

### **Software Developer**

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- **9** Munich, Germany

## **EXPERIENCE**

### **Student Employee**

#### elunic media GmbH

🛗 Sep 2015 - Jan 2016 💡 Munich, Germany

**Property Marketplace Solution** 

- Developed business cases for user activity and interaction statistics.
- HTML, CSS3, JavaScript, jQuery, PHP, SVN, NetBeans.

### Software Engineer

### i2c inc.

🛗 June 2013 - Aug 2014 Cahore, Pakistan

Payment Processing Company

- Built new services, integration of external hosts and maintenance.
- J2EE based environment. Used MyEclipse, tomcat server, SVN.

### Software Engineer

#### **Techlogix**

i July 2012 - June 2013 ♀ Lahore, Pakistan

**ERP and Business Solutions** 

- Development, and maintenance of use-cases in the system.
- J2EE based ERP. Used Intellij Idea, SVN, Oracle database, JQuery UI.

### Intern

### **Ebryx**

🛗 June 2010 - July 2010 \, 오 Lahore, Pakistan



### **EDUCATION**

### Masters Informatics **Technische Universität** München



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Apr 2015 - ongoing

**Bachelors Computer Science** and Engineering **University of Engineering and Technology**, Lahore 🛗 Aug 2008 - June 2012

**GPA** 3.3 / 4

## **SELECTED PROJECTS**

### Web Crawler

Apr 2016 - ongoing **9** Munich, Germany

Crawls warez-sites, and report copyrights violations.

• The project involved Angular JS 2.0, Django, Scrapy, PostgreSQL.

### Android Game

#### Software Solutions

- Testing of Asterisk, an open source software for telephony.
- Installing whiteboard plug-in in Trac, a bug tracking software.

### SKILLS

#### Languages/Frameworks: </>

Java, Python, Django, Android, C#, C, C++, HTML5, CSS3, JavaScript, jQuery, Angular 2.

### Tools

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Git, SVN, Visual Studio Code, Intelli J-IDEA, Eclipse, PostgreSQL, Oracle database.

🛗 Jan 2012 - June 2012 💡 Lahore, Pakistan

Android based Shooting Game.

 Used AND Engine (An open 2D Game Engine) for making the game.

### LANGUAGES

English	
German	$\bullet \bullet \bullet \bullet \bullet$

